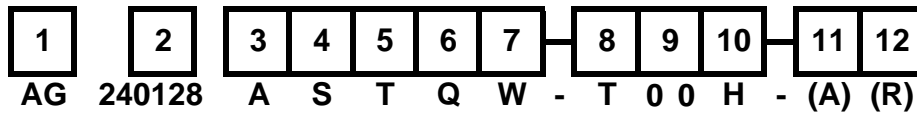


LCD MODULE PART NUMBERING SYSTEM

Ampire



1	LCM type	AC = AMPIRE Character AG = AMPIRE Graphic (Chip-On-Board) AF = AMPIRE Graphic (Chip-On-Film) AT = AMPIRE Graphic (Tape-Automated-Bonded) AO = AMPIRE Graphic (Chip-On-Glass) AM = AMPIRE TFT-Module AD = AMPIRE Custom Design	
2	Size	Character = Char per Line x Lines Graphic = Dots, Row x Column	
3	Module Version	A - Z Serial Number	
4	LCD Type	N = TN H = HTN Y = STN yellow-green mode G = STN grey mode S = STN negative (blue mode) F = FSTN P = FSTN paper white W = FSTN paper white/ No reverse T = TFT	
5	Polarizer & Viewing Angle Type	A = Reflective, 6:00 I = Transflective, 6:00 T = Transmissive Negative, 6:00view U = Transmissive Negative, 12:00view	B = Reflective, 12:00 J = Transflective, 12:00
6	Backlight Type	None = Without L = 5V LED O = 12V LED P = 24V LED	Q = Edge light LED E = EL C = CCFL
7	Backlight Color	None = Without A = Amber B = Blue G = Green R = Red	Y = Yellow-Green W = White D = Double Color (Y-G&R) T = RGB P = Lamp
8	Touch	None = Without T = With Touch	
9	Version Code	00 - ZZ	
10	Temperature Range	None = Standard Temperature Range H = Extended Temperature Range Note: All Character modules are with WideTemp, no H added	
11	Only for Internal use		
12		(R) printed on module = RoHS compliant	

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